Navy Case No. 82,100

Appendix A

```
/************************
     Configuration Bits
*****************
     #define _CP_ON
                             0x000F
     #define _CP_OFF
                             0x3FFF
     #define _PWRTE_ON
                             0x3FF7
     #define _PWRTE_OFF
                             0x3FFF
     #define _WDT_ON
                             0x3FFF
     #define _WDT_OFF
#define _LP_OSC
                             0x3FFB
     #define _LP_OSC
#define _XT_OSC
                             0x3FFC
                             0x3FFD
     #define _HS_OSC
                             0x3FFE
  Uī
     #define RC OSC
                             0x3FFF
 Lfi
     #define
                    mkstr(x) #x
#ifdef PIC_PROGRAMMER
                 CONFIG(x) asm("\tpsect config,class=CODE,delta=2"); \
     #define
 Ш
                                   asm("\tglobal\tconfig_word"); \
asm("config_word"); \
 asm("\tdw "
                                               mkstr(x))
#endif
           /* End of PIC PROGRAMMER */
#ifdef DATAIO_PROGRAMMER
                            /* Locate configuration at 0x0404 */
                 __CONFIG(x) asm("\tpsect dataio,class=CODE,delta=2"); \
     #define_
                                   asm("\tglobal\tconfig_word"); \
           asm("config_word"); \
asm("\tdw "__mkstr(x
/* End of DATAIO_PROGRAMMER */
 ÷.
                                              ___mkstr(x))
/* end */
     psect eedata, delta=2, abs, ovrld
                 2100h
     org
                 1,2,3,4,5
     db
```

```
/**********************
Module Name:
                  1.00
Number/Version:
History:
                                   Author
                                                            Description
                       Rev
      17-Dec-1998 1.00
                             C. Houlberg
                                                Baseline.
Functions:
                                    Initializes processor.
      initialize system()
                                    Loads key from key loader and stores it in
      eeprom key_load()
                                    EEPROM.
                                   Loads the key stored in the EEPROM into the
     kgv key load()
                                   KGV-68.
                                    Erases key following an erase indication.
      erase key()
      wipe key()
                                    Wipe the key from EEPROM memory.
     time_delay()
                                   Time delay (sets up interrupt routine).
Abstract:
     This program performs all Non-Volital Memory control functions.
      The PIC16F873 or PIC16F876 is used as the Non-Volital Memory device.
     The device signal definitions follow:
     Key Loader Data Interface Signals
1)
                                                      Signal activating KGV-68 for
            sense in
                             Digital input
                                                      keying
1)
                                                      Non-volatile memory key load clock
            fill clk
                             Digital input
1)[
            fill data
                             Digital input
                                                      Non-volatile memory key load data
            var req
1) 🛅
                             Digital output
                                                      Strobe requesting key load
                                                     Analog input 2.5 Volt threshold
            erase
                             Discrete input
     Key Loader Indicator Signals
1)
                             Digital output
                                                      KGV1 key load accepted and OK
           kgv1_ok
1) 🟻
                                                      Erased key indicator
            erase ind
                             Digital output
                                                     KGV2 key load accepted and OK
           kgv2 ok
                             Digital output
      System Interface Signals
 ñu
                                                      Analog input 22.5 Volt threshold
            flight erase
                             Discrete input
1) 🕌
           xmtr dīsable
                             Digital output
                                                      Transmitter disable signal
      KGV Interface Signals
  Sense signal for KGV1
            encr_sen_in1
                             Digital output
                                                     KGV key loading clock (1.6KHz)
1)
1)
                             Digital output
            encr_fclk
            encr_fdata
                                                     KGV key loading data
                             Digital output
           encr_var_req
encr_ran_cp1
                                                     KGV key variable request
1)
                             Digital input
                                                     KGV1 random compare OK (active
                             Digital input
1)
                                                      low)
                                                      Sense signal for KGV2
            encr sen in2
                             Digital output
                             Digital output
                                                      KGV master reset
            encr mr
            encr ck okl
                             Digital input
                                                     KGV1 key check OK (active low)
                                                     KGV2 key check OK (active low)
            encr ck ok2
                             Digital input
                                                      KGV2 random compare OK (active
                             Digital input
            encr ran cp2
                                                      low)
```

Notes:

- 1) Minimal set up I/O signals required to perform the non-volital memory function (single KGV-68). The non-volatile memory function can therefore be implemented with a PIC16F83 microcontroller.
- 2) A PIC16F876 is used to perform the non-volital memory function for applications requiring two KGV-68s. All the above signals are used in this implementation.
- 3) The processor is operated with a clock rate of 4MHz. All timer

```
operations must adjust prescaler and counter registers accordingly.
      4)
           All timer operations are implemented with an interrupt. Global
           variables are used to identify the timer function.
                  *************************
      Conditional compilation.
      #define DUAL KGV SYSTEM
                                               /* Two KGV-68s to load */
      #define MAX KEYLOAD ATTEMPTS 3
                                               /* Attempts for each key copy */
     Programmer being used.
      /* For the PIC programmer, no user defined memory section needed */
11
      #define PIC PROGRAMMER
      /* For the \overline{D}ataIO, the PICC command line must include -1-pdataio=0404h */
      #define DATAIO_PROGRAMMER
/*
     All parameters and functions used by main() are defined in
     the following header files.
#ifdef DUAL KGV SYSTEM
  #include <pic16876.h>
#else
                                   /* Single KGV system */
     #include <pic1684.h>
                                   /* Processor definitions */
#endif
                                    /* End of KGV system declaration */
  #include "config.h"
                                   /* PIC configuration definitions */
     #include "nvmem.h"
                                   /* Non-Volital Memory control definitions */
     #include "size.h"
                                   /* Sensitive data size information */
  面
/* W
     Configuration.
*/□
     __CONFIG(_CP_OFF & _PWRTE_ON & _WDT_OFF & _XT OSC);
  2
     Constant definitions.
     #define DEGLICH COUNT
                                   3
                                                /* Consecutive active signal
                                                      samples */
     Data storage locations.
     #define PRIMARY_CW_STORAGE
                                   0x00
     #define PRIMARY KEY STORAGE
                                    (PRIMARY CW STORAGE + CHECK WORD SIZE)
     #define BACKUP_CW_STORAGE
                                    (PRIMARY KEY STORAGE + KEY SIZE)
     #define BACKUP KEY STORAGE
                                    (BACKUP CW STORAGE + CHECK WORD SIZE)
     #define TOTAL KEY STORAGE
                                    ((CHECK WORD SIZE + KEY SIZE) << 1)
     Enumerations.
     enum Activation
           OFF,
           ON
     };
     enum Encrypter
      {
           KGV1,
           KGV2
```

```
};
     enum KeySource
            BACKUP,
            PRIMARY
     };
     enum InterruptFunction
     {
            START KGV KEY LOAD,
            KGV KEY LOAD,
            END KGV KEY LOAD,
            TIME DELAY,
            FAST FLASH,
            SLOW_FLASH
     /* Global interrupt enable */
     #define GLOBAL ENABLE
                                                0x80
/* (304 * 4 = 1,216 clock cycle half period => 1,645 Hz) */
ЦП
     /* Internal clock, low to high, prescale 1/16 */
     #define KGV KEY LOAD OPTION
                                                0x03
     /* 1/19 (1/\overline{16} *\overline{1}/19\overline{1} = 1/304) */
     #define KGV_KEY_LOAD_TMR0
                                                 (256 - 19)
     /* Internal clock, low to high, prescale 1/256 */
     #define TEN MSEC TIMER OPTION 0 \times 0.7
/* 1/39 (1/256 * 1/39 = 1/9,984) */
     #define TEN_MSEC_TIMER_TMRO
                                                 (256 - 39)
     /* Fast flash is 10 flashes/second slow flash is 2 flashes/second */
     #define INDICATOR FLASH OPTION
                                                0x07
     #define INDICATOR FLASH TMRO
                                               - 39)
     #define FAST FLASH COUNT
                                                25
     #define SLOW FLASH COUNT
     Signal declarations.
     #define key_loader_present
#define kgv1_not_loaded
                                         sense in
                                         encr ran cpl
     #define kgv2 not loaded
                                         encr ran cp2
     #define launch active
                                         flight erase
     #define erase active
                                         erase
     Variable declarations.
     /* Source of key for key load and KGV being loaded */
    unsigned char key_source = PRIMARY;
unsigned char key_destination = KGV1;
     /* Key load attempts */
    unsigned char kgv1_load_attempt = 0;
unsigned char kgv2_load_attempt = 0;
     unsigned char kgv_load_attempted = 0;
     /* Storage for timer function interrupt */
    unsigned char key_addr;
unsigned char key_byte;
unsigned char shift_counter;
     /* Interrupt function */
```

```
unsigned char interrupt function;
     /* Global timer count down */
     unsigned char timer_count;
     unsigned char fudge_count;
     Function definitions.
     void initialize system(unsigned char *key present ptr);
     void eeprom_key_load(unsigned char *key_present_ptr);
     unsigned char get byte(void);
     void kgv key load(void);
     void interrupt handler(void);
     unsigned char read eeprom(unsigned char address);
     void erase_key(void);
     void wipe_key(void);
void time_delay(void);
     void check eeprom(unsigned char *key present ptr);
     void display_load_status(void);
Function Name:
                 main()
Number/Version:
History:
Date
                       Rev
                                  Author
                                                          Description
    17-Dec-1998 1.00
                            C. Houlberg
                                              Baseline.
Input Variables:
     None.
Output Variables:
  None.
Glöbal Variables:
  None.
Functions Referenced:
     initialize system()
                                   Initializes processor.
                             Loads key from key loader and stores it in EEPROM.
     eeprom key load()
     kgv_key_load()
                                   Loads key into KGVs. Transmitters off during load.
     erase key()
                             Erases key following an erase indication.
Abstract:
           Main program module to perform all Non-Volital Memory Control
     functions.
void main(void)
{
     /* Variable declarations */
     unsigned char key present;
      /* Initialize the system */
     initialize_system(&key_present);
     /* Key loading */
     for(;;)
           /* Check if loader is present (returns when not present) */
           if(key_loader_present)
```

```
eeprom_key_load(&key_present);
           /* Check if key is present */
           if(key_present)
                 /* Load the key into the KGVs */
                 if(!kgv load attempted)
                                               /* Only if not previously
                                                     attempted */
                       kgv_key_load();
                 /* Check for erase indication to erase key */
                 if(erase active)
                       erase_key();
           }
     }
}
/***********************
                 initialize system()
Function Name:
Number/Version:
History:
     Date
                       Rev
                                   Author
                                                          Description
     17-Dec-1998 1.00
                             C. Houlberg
                                               Baseline.
Ingut Variables:
     key_present_ptr
                                   Pointer to key present flag.
Output Variables:
 = :
     None.
Global Variables:
     None.
Functions Referenced:
    time delay()
                                   Wait for timer count to expire.
     eeprom_read()
                                   Get byte from EEPROM - PIC library function.
Abstract: Initializes system for all Non-Volital Memory Control functions.
*****************************
void initialize_system(unsigned char *key_present_ptr)
      /* Initialize port data direction */
     TRISA = PORT_A_DIRECTION;
TRISB = PORT_B_DIRECTION;
#ifdef DUAL KGV SYSTEM
     TRISC = PORT C DIRECTION;
#endif
      /* Initialize port output signal levels */
     var_req = !0;
                                         /* Active low (not requesting load) */
     kgv\overline{1}_0k = 10;
                                         /* Active low (KGV1 not loaded) */
     erase ind = !0;
                                   /* Active low (key not erased) */
     xmtr disable = !0;
                                        /* Active high (transmitter disabled) */
     encr sen in1 = 0;
                                   /* Active high (not loading KGV1) */
     encr^{-}fcl\bar{k} = !0;
                                   /* Active falling edge (initially high) */
     encr fdata = 10;
                                  /* Zero data bit */
#ifdef DUAL_KGV_SYSTEM
```

```
kgv2_ok = 10;
                                        /* Active low (KGV2 not loaded) */
     encr sen in2 = 0;
                                  /* Active high (not loading KGV2) */
     encr mr = 0;
                                        /* Active high (not performing reset) */
#endif
     /* Initialize interrupts */
     INTCON = GLOBAL ENABLE;
                                  /* Global enable, mask all interrupts */
     /* Test indicators */
     kgv1 ok = 0;
                                        /* Indicator on */
     timer count = 100;
                                       /* 1 second interval */
                                        /* Delay for indicated count */
     time delay();
     kgv1 ok = 10;
                                       /* Indicator off */
#ifdef DUAL KGV SYSTEM
     kgv2_ok = 0;
                                        /* Indicator on */
     timer_count = 100;
time_delay();
kgv2_ok = !0;
                                        /* 1 second interval */
                                        /* Delay for indicated count */
                                       /* Indicator off */
#endif
    erase_ind = 0;
                                       /* Indicator on */
  I
    timer count = 100;
                                       /* 1 second interval */
  UT
                                        /* Delay for indicated count */
     time delay();
     erase ind = !0;
                                  /* Indicator off */
  M
     /* Scan EEPROM for presence of key */
     check_eeprom(key_present_ptr);
 Ш
/*****************************
Function Name: eeprom_key_load()
Number/Version:
History:
     Date
                      Rev
                                 Author
                                                        Description
                       C. Houlberg
  17-Dec-1998 1.00
                                             Baseline.
Input Variables:
     key_present_ptr
                                 Pointer to key_present flag.
Output Variables:
     None.
Global Variables:
     None.
Functions Referenced:
     time delay()
                                 Wait for timer count to expire.
     get byte()
                            Get byte from KYK-13 or KOI-18.
     eeprom write()
                                  Put byte in EEPROM - PIC library function.
Abstract: Loads the check word and key from key loader (KYK-13 or KOI-18)
     and stores it in EEPROM.
*************************
void eeprom_key_load(unsigned char *key_present_ptr)
     /* Variable declarations */
     unsigned char byte count, stable count;
     unsigned char key_segment[16];
                                    /* Temporary storage for key segment */
```

```
/* Disable the transmitters */
      xmtr disable = !0;
      /* Request load after an approximate 1 second delay */
                                                 /* Ensure indicator flash off */
      kgv1 ok = 10;
#ifdef DUAL_KGV_SYSTEM
                                                 /* Indicator off */
      kgv2 ok = 10;
#endif
      timer_count = 10;
                                           /* 0.1 second interval */
      time_delay();
                                                 /* Delay for indicated count */
                                                 /* Active low request */
      var \overline{req} = 0;
      /* Load Check Word */
      for(byte count = 0;
            (byte_count < CHECK_WORD_SIZE) && key_loader_present; byte_count++)
            /* Get one byte of fill data */
            key segment[byte count] = get byte();
  /* Set request inactive (arbitrarily set done after 1st byte) */
                                    /* Active low request now not active */
            var req = 10;
      }
      /* Put Check Word segment into EEPROM */
  Ш
      for(byte count = 0;
            (byte_count < CHECK_WORD_SIZE) && key_loader_present; byte_count++)
 {
            eeprom write(PRIMARY CW STORAGE + byte_count, key_segment[byte_count]);
 2
            eeprom write(BACKUP CW STORAGE + byte count, key segment[byte count]);
 /* Wait for indication that key is coming */
      if(key_loader_present)
  -
            /* Wait for disconnect (KYK-13) or fill clock (KOI-18) */
            while(key_loader_present && fill_clk);
            /* Check for disconnect */
            if(!key loader present) /* Loading with KYK-13 */
                  /* Wait for key loader present */
                  for(stable_count = 0; (stable_count < DEGLICH_COUNT);</pre>
                        stable count++)
                        if(!key loader present) stable count = 0;
                  /* Set request inactive (arbitrarily set done after 1st byte) */
                  var req = 0;
                                           /* Active low request now active */
            }
      /* Load Key */
      for(byte_count = 0;
            (byte_count < KEY_SIZE) && key_loader_present; byte_count++)</pre>
      {
            /* Get one byte of fill data */
            key segment[byte count] = get byte();
```

```
/* Set request inactive (arbitrarily set done after 1st byte) */
            var_req = 10;
                                     /* Active low request now not active */
      }
      /* Put Key segment into EEPROM */
      for(byte count = 0;
            (byte count < KEY SIZE) && key loader present; byte count++)
            eeprom_write(PRIMARY_KEY_STORAGE + byte_count, key_segment[byte_count]);
            eeprom_write(BACKUP_KEY_STORAGE + byte_count, key_segment[byte_count]);
      }
      /* Indicate key should be present (procedure completed) */
      if(key_loader_present)
            *key_present_ptr = !0;
            /* Clear erase light */
            erase_ind = !0;
            /* Wait for loader to be disconnected or turned off */
            while(key_loader_present);
            /* Indicate key load should be attempted */
            kgv_load_attempted = 0;
            kgv\overline{1} load attempt = 0;
#ifdef DUAL_KGV_SYSTEM
            kgv2 load attempt = 0;
#endif
  }
     else
      {
  C
            /* Check EEPROM for old key */
            check_eeprom(key_present_ptr);
  /* Display load status */
            display_load_status();
      /* Enable the transmitters */
      xmtr_disable = 0;
Function Name:
                  kgv_key_load()
Number/Version:
History:
      Date
                                    Author
                                                             Description
                        Rev
      17-Dec-1998 1.00
                              C. Houlberg
                                                 Baseline.
Input Variables:
     None.
Output Variables:
     None.
Global Variables:
```

None. Functions Referenced: None. Loads the key in EEPROM into the KGV-68s. The transmitters are Abstract: disabled during the key load process. This function can be compiled for optimal operation with one or two KGV-68s. ********************* void kgv_key_load(void) /* Disable the transmitters */ xmtr_disable = !0; /* Attempt key load until maximum attempts are exceeded */ do /* Check if KGV1 is not loaded */ { if(kgv1_not_loaded) /* Set KGV1 sense input active to start load */ Ð encr sen in1 = !0; Uī Ö /* Wait for variable request from KGV1 */ while(encr_var_req); /* Active low (wait for low) */ /* Attempt a key load */ /* Set up for start of key load interrupt */ interrupt_function = START_KGV_KEY_LOAD; key_destination = KGV1; /* Initialize timer and enable interrupt */ TMRO = KGV KEY LOAD TMRO; OPTION = KGV KEY LOAD OPTION; INTCON = GLOBAL ENABLE;TOIE = 1;/* Wait for key load to complete */ while(TOIE == 1); /* Set KGV1 sense input inactive */ encr_sen_in1 = 0; /* Count key load attempts */ ++kgv1 load attempt; #ifdef DUAL KGV SYSTEM /* Check if KGV2 is not loaded */ if(kgv2_not_loaded) /* Set KGV2 sense input active to start load */ encr_sen_in2 = 10; /* Wait for variable request from KGV2 */ while(encr_var_req); /* Active low (wait for high) */

/* Attempt a key load */

```
/* Set up for start of key load interrupt */
                  interrupt function = START KGV KEY LOAD;
                  key_destination = KGV2;
                  /* Initialize timer and enable interrupt */
                  TMRO = KGV KEY LOAD TMRO;
                  OPTION = KGV_KEY_LOAD_OPTION;
                  INTCON = GLOBAL ENABLE;
                  TOIE = 1;
                  /* Wait for key load to complete */
                  while(TOIE == 1);
                  /* Set KGV2 sense input inactive */
                  encr sen in2 = 0;
                  /* Count key load attempts */
                  ++kgv2 load attempt;
 #endif
            /* Next try other key source */
 Uī
            key_source = !key_source;
 U
            /* Delay to allow the KGV-68 time to process segment */
 Ö
            timer_count = 100;
time_delay();
 /* Alternate between the primary key and the backup key */
     while((kgv1_not loaded
            && (kgv1 Toad_attempt < (MAX_KEYLOAD_ATTEMPTS << 1)))
#ifdef DUAL_KGV_SYSTEM
           | | (kgv2_not_loaded
 غظ
            && (kgv2 load attempt < (MAX KEYLOAD ATTEMPTS << 1)))
#endif
 );
      /* Enable the transmitters */
      xmtr disable = 0;
      /* Display indication if properly loaded */
      display load status();
      /* Indicate KGV load attempted */
      kgv_load_attempted = !0;
}
Function Name:
                  handler()
Number/Version:
History:
                                    Author
                                                             Description
     Date
                        Rev
      17-Dec-1998 1.00
                              C. Houlberg
                                                 Baseline.
Input Variables:
     None.
Output Variables:
```

```
None.
Global Variables:
     None.
Functions Referenced:
      eeprom read()
                                    Get byte from EEPROM - PIC library function.
Abstract: Loads the key in EEPROM into the KGV-68.
                              *******************
void interrupt handler(void)
      /* Variable declarations */
      unsigned char temp;
      /* Clear TMRO flag */
      TOIF = 0;
      /* Determine function of interrupt */
     switch(interrupt_function)
  ā
  M
            case(START KGV KEY LOAD):
                  /* Continue timer interrupt key load function */
                  TMRO = KGV KEY LOAD TMRO;
  a
                  OPTION = KGV KEY LOAD OPTION;
                  TOIE = 1;
 Ш
                  /* Initialize transfer variables */
                                                /* Active falling edge */
                  encr fclk = !0;
                                                /* Point to start of primary key */
                  if(key_source == PRIMARY)
                        key addr = PRIMARY CW STORAGE;
                  else /* Point to start of backup key */
                        key_addr = BACKUP_CW_STORAGE;
                  key_byte = read_eeprom(key_addr++); /* Get first byte */
                  if (\overline{\text{key}}_byte & 0\overline{\text{x}}80)
                                                             /* Determine state of MSB */
                        encr_fdata = 1;
                                                             /* Output bit */
                  else
                        encr_fdata = 0;
                                                 * Output bit */
                                                /* Shift for next bit transfer */
                  key byte = key byte << 1;
                  shift counter = 1;
                                                       /* Indicate first bit output */
               /* New interrupt function (continue key load on next interrupt) */
                  interrupt_function = KGV_KEY_LOAD;
                  break;
            case(KGV KEY LOAD):
                  /* Continue timer interrupt key load function */
                  TMRO = KGV KEY LOAD TMRO;
                  OPTION = KGV KEY LOAD OPTION;
                  TOIE = 1;
                  /* Transition clock */
                  temp = encr_fclk;
                  encr_fclk = !temp;
                  /* Shift out new data bit on falling edge of encr fclk */
                  if(encr fclk)
```

```
{
             /* Check if starting a new byte */
            if(!shift_counter)
                   key_byte = read_eeprom(key_addr++);
             /* Check value of MSB and output to KGV */
             if(key_byte & 0x80)
                   encr fdata = 1;
            else
                   encr_fdata = 0;
             /* Shift data and updata shift counter modulo 8 */
                                           /* Shift for next bit
            key_byte = key_byte << 1;</pre>
                                                  transfer */
             shift counter = ++shift counter & 0x07;
      }
      /* Check for new timer function */
      if(((key_addr == (PRIMARY_CW_STORAGE + TOTAL_KEY_STORAGE))
             | | (key_addr == (BACKUP_CW_STORAGE + TOTAL_KEY_STORAGE)))
            && !shift_counter && !encr_fclk)
            interrupt_function = END_KGV_KEY_LOAD;
      break;
case(END KGV KEY LOAD):
      /* Mask timer interrupt (key load function completed) */
      TOIE = 0;
      /* Toggle clock high */
      encr fclk = 10;
      break;
case(TIME_DELAY):
    /* Reload TMRO */
      TMRO = TEN MSEC TIMER TMRO;
      OPTION = TEN MSEC TIMER OPTION;
      if(timer_count)
            --timer count;
            TOIE = \overline{1};
      }
      else
      {
            TOIE = 0;
      break;
case(FAST FLASH):
case(SLOW FLASH):
      /* Reload TMRO */
      TMRO = INDICATOR FLASH TMRO;
      OPTION = INDICATOR_FLASH_OPTION;
      if(timer_count)
             --timer_count;
      }
      else
      {
             /* Re-establish count */
            if(interrupt_function == FAST_FLASH)
```

```
timer_count = FAST_FLASH_COUNT;
                    else
                        timer_count = SLOW_FLASH_COUNT;
                    /* Toggle indicator */
                    temp = kgv1_ok;
                    kgvl_ok = !temp;
#ifdef DUAL KGV SYSTEM
                    temp = kgv2_ok;
                    kgv2 ok = !temp;
#endif
              TOIE = 1;
              break;
         default:
              break;
     }
}
Function Name:
             read_eeprom()
Number/Version:
History:
 Date
                   Rev
                             Author
                                                  Description
   17-Dec-1998 1.00
                        C. Houlberg
                                        Baseline.
Input Variables:
    unsigned char address EEPROM data address location.
Output Variables:
 unsigned char read_eeprom()
                                  Data from EEPROM.
Global Variables:
 Mone.
Functions Referenced:
    None.
Abstract: EEPROM read routine ONLY for interrupt handler routine.
unsigned char read_eeprom(unsigned char address)
    EEADR = address;
    RD = 1;
    return EEDATA;
Function Name:
             erase_key()
Number/Version:
History:
    Date
                            Author
                                                  Description
                   Rev
    17-Dec-1998 1.00
                       C. Houlberg
                                      Baseline.
Input Variables:
    None.
Output Variables:
```

```
None.
Global Variables:
     None.
Functions Referenced:
     wipe_key()
                                 Perform a wipe operation to erase the key.
         Erases the key stored in EEPROM following an erase indication
     from the key loader.
                 *****
void erase key(void)
     /* Variable declarations */
     unsigned char stable_count;
     unsigned char delete_key = !0;
     /* Debounce the erase indication signal */
     for(stable count = 0; stable count < DEGLICH COUNT; stable count++)</pre>
  ū
           if(!erase active) delete key = 0;
  Uī
     /* If indicated, delete the key */
     if(delete_key)
  Uī
  /* Wipe the key from EEPROM memory */
          wipe_key();
  Ш
           /* Set erase light when key is erased */
          erase ind = 0;
  €
           /* Maintain KGV-68 load status */
  N
           display load status();
  }
} =
/*****************************
Function Name:
               wipe_key()
Number/Version:
History:
     Date
                     Rev
                                 Author
                                                       Description
     17-Dec-1998 1.00
                           C. Houlberg
                                            Baseline.
Input Variables:
     None.
Output Variables:
     None.
Global Variables:
     None.
Functions Referenced:
     eeprom read()
                                 Get byte from EEPROM - PIC library function.
Abstract: Performs a "wipe" operation to erase the key stored in EEPROM.
void wipe key(void)
```

```
/* Variable declarations */
     unsigned char key_erased = 0;
     unsigned char erase pass;
     unsigned char byte count;
     unsigned char data_byte[] = {0xaa, 0x55, 0x46, 0xff, 0x00};
     while(!key_erased)
     {
           /* Erase EEPROM key storage memory (5 passes) */
           for(erase pass = 0; erase pass < 5; erase pass++)</pre>
                 /* Perform one erasure pass */
                 for(byte count = 0; byte count < TOTAL KEY STORAGE; byte count++)
                       eeprom_write(PRIMARY_CW_STORAGE + byte_count,
                            data_byte(erase_pass));
           }
           /* Read EEPROM to verify erasure */
                                                    /* Assume key was erased */
           key erased = !0;
           for(byte_count = 0; byte_count < TOTAL_KEY_STORAGE; byte_count++)</pre>
                 if(eeprom read(PRIMARY CW STORAGE + byte count))
                       key erased = 0;
 Uī
     }
} 単
Function Name:
               time_delay()
Number/Version:
History:
     Date
                       Rev
                                  Author
                                                         Description
 M
     17-Dec-1998 1.00
                            C. Houlberg
                                              Baseline.
Input Variables:
     None.
Output Variables:
     None.
Global Variables:
     None.
Functions Referenced:
     None.
Abstract: Set up timer counter and waits until interrupts are completed.
void time_delay(void)
{
     interrupt function = TIME DELAY;/* Set up interrupt */
     TMRO = TEN MSEC TIMER TMRO;
                                        /* Initialize timer */
     OPTION = TEN_MSEC_TIMER_OPTION;
     INTCON = GLOBAL ENABLE;
                                        /* Ensure interrupts are enabled */
     TOIE = 1;
                                              /* Enable timer interrupt */
                                        /* Wait for delay to complete */
     while(TOIE == 1);
}
```

```
/*********************
Function Name:
                get_byte()
Number/Version:
History:
     Date
                     Rev
                                Author
                                                      Description
     17-Dec-1998 1.00
                                           Baseline.
                          C. Houlberg
Input Variables:
     None.
Output Variables:
     unsigned char byte
Global Variables:
     None.
Functions Referenced:
    None.
  Abstract:
         Gets a byte from the KYE-13 or KOI-18.
*******************************
unsigned char get_byte(void)
{ U
     /* Variable declarations */
 面
     unsigned char bit_count, stable_count;
 Ш
     unsigned char data_byte;
     /* Get one byte of fill data (clocked in on falling edge) */
     for(bit count = 0;
 (bit count < 8) && key loader present; bit count++)
     {
           /* Wait for clock to go low */
          for(stable count = 0;
                (stable_count < DEGLICH_COUNT) && key_loader_present;</pre>
                stable_count++)
                if(fil\overline{l}_clk) stable_count = 0;
          /* Put data bit into data byte (MSB first) */
          if(key loader present)
                data byte = (data byte << 1) + fill data;</pre>
          /* Wait for clock to go high */
          for(stable_count = 0;
                (stable_count < DEGLICH_COUNT) && key_loader_present;</pre>
                stable count++)
                if(!fill clk) stable count = 0;
     /* Return data byte */
     return data byte;
}
/***************
Function Name:
                check_eeprom()
Number/Version:
History:
                                Author
                                                      Description
     Date
                     Rev
```

```
17-Dec-1998 1.00
                            C. Houlberg
                                              Baseline.
Input Variables:
     unsigned char *key present ptr
Output Variables:
     None.
Global Variables:
     None.
Functions Referenced:
     None.
Abstract: Scans EEPROM for possible presence of key.
*******
void check_eeprom(unsigned char *key_present_ptr)
     /* Variable declarations */
 Ū
     unsigned char i;
     unsigned char no_data = 10;
                                        /* Assume no data in EEPROM */
 Uī
     unsigned char bad_data = 0;
                                        /* Primary and backup data matches */
     unsigned char stored value;
 Uī
     for(i = 0; i < BACKUP CW STORAGE; i++)</pre>
           stored_value = eeprom_read(PRIMARY_CW_STORAGE + i);
           if(stored_value && (stored_value != 0xff))
                 no data = 0;
                                              /* Have data in EEPROM */
           if(stored value != eeprom read(BACKUP CW STORAGE + i))
                 bad data = 10;
                                              /\overline{*} Mismatch => bad key data */
     if (no data | bad data)
           *key_present_ptr = 0; /* No good key data */
           /* Flash kgv ok to indicate the key is no good (10 flashes/sec) */
           interrupt_function = FAST_FLASH;
                                              /* Set up interrupt */
           TMR0 = INDICATOR_FLASH_TMR0;
                                              /* Initialize timer */
           OPTION = INDICATOR FLASH OPTION;
           timer count = FAST FLASH COUNT;
                                              /* 0.05 second interval */
           TOIE = 1;
                                                    /* Indicator on */
           kgv1 ok = 0;
#ifdef DUAL_KGV_SYSTEM
                                                    /* Indicator on */
           kgv\overline{2} ok = 0;
#endif
     else
           /* Have a key */
           *key present ptr = !0;
     }
}
/**********************
Function Name:
                 display_load_status()
Number/Version:
```

```
History:
     Date
                                                             Description
                        Rev
                                    Author
     17-Dec-1998 1.00
                              C. Houlberg
                                                 Baseline.
Input Variables:
     None.
Output Variables:
     None.
Global Variables:
     None.
Functions Referenced:
     None.
Abstract:
          Indicates if KGV-68 was properly loaded.
vold display load status(void)
{ ₫
     if(kgvl_not_loaded)
 ΨĪ
            /* Flash kgv ok to indicate the load is no good */
  Uī
                                                 /* Set up interrupt */
            interrupt function = SLOW FLASH;
            timer count = SLOW FLASH COUNT;
  M
            TMR0 = INDICATOR FLASH TMR0;
                                                 /* Initialize timer */
 Ш
            OPTION = INDICATOR FLASH OPTION;
 INTCON = GLOBAL ENABLE;
                                               /* Ensure interrupts are enabled */
            TOIE = 1;
            kqv1 ok = 0;
                                                       /* Indicator on (toggle) */
     else
           kgv1_ok = 0;
                                          /* Properly loaded (indicator on) */
}
#ifdef Dual_kgv_system
     if(kgv2_not_loaded)
            /* Flash kgv ok to indicate the load is no good */
            interrupt function = SLOW FLASH;
                                                 /* Set up interrupt */
            timer_count = SLOW_FLASH COUNT;
            TMRO \equiv INDICATOR FLASH TMRO;
                                                 /* Initialize timer */
            OPTION = INDICATOR FLASH OPTION;
            INTCON = GLOBAL ENABLE;
                                               /* Ensure interrupts are enabled */
            TOIE = 1;
            kgv2 ok = 0;
                                                       /* Indicator on (toggle) */
     else
            kgv2 ok = 0;
                                         /* Properly loader (indicator on) */
#endif
/* end */
```

```
Module Name:
                  nvmem.h
Number/Version:
                  1.00
History:
                                    Author
                                                       Description
      17-Dec-1998
                        1.00
                                    C. Houlberg
                                                      Baseline.
          Project definitions.
Abstract:
*******************
     Constant definitions.
      /* Key Loader Data Interface Signals */
      #define sense in
                              RA0
                                           /* Signal activating KGV-68 for keying */
                                           /* Non-volatile memory key load clock */
                              RA1
      #define fill clk
                              RA2
                                           /* Non-volatile memory key load data */
      #define fill data
      #define var_req
                              RA3
                                           /* Strobe requesting key load */
      #define erase
                              RA4
                                           /* Analog input
                                                                   2.5 Volt threshold */
      /* Key Loader Indicator Signals */
                                           /* KGV1 key load accepted and OK */
     #define kgv1_ok
                             RB0
                                           /* Erased key indicator */
     #define erase ind
                              RB1
     #define kgv2 \overline{o}k
                                           /* KGV2 key load accepted and OK */
                              RC0
     /* System Interface Signals */
      #define flight_erase
                              RA5
                                           /* Analog input
                                                                   22.5 Volt threshold */
     #define xmtr_disable
                              RB2
                                           /* Transmitter disable signal */
      /* KGV Interface Signals */
     #define encr_sen_in1
#define encr_fclk
#define encr_fdata
                              RB3
                                           /* Sense signal for KGV1 */
                                           /* KGV key loading clock */
/* KGV key loading data */
                              RB4
                              RB5
     #define encr var req
                                           /* KGV key variable request strobe */
                              RB6
     #define encr_ran_cpl
                              RB7
                                          /* KGV1 random compare OK (active low) */
                                          /* Sense signal for KGV2 */
     #define encr sen in2
                              RC3
                                          /* KGV master reset */
     #define encr_mr
                              RC4
                              RC5
                                           /* KGV1 key check OK (active low) */
     #define encr_ck_ok1
                                           /* KGV2 key check OK (active low) */
     #define encr_ck_ok2
                              RC6
     #define encr_ran_cp2
                              RC7
                                           /* KGV2 random compare OK (active low) */
      /* Port A and B data direction (1/0 => Input/Output) */
#ifdef DUAL KGV SYSTEM
      #define PORT A DIRECTION
                                           0x37
      #define PORT B DIRECTION
                                           0xc0
      #define PORT C DIRECTION
                                           0xe6
#else /* Single KGV system */
      #define PORT A DIRECTION
                                           0x17
      #define PORT_B_DIRECTION
                                          0xc0
#endif
/* end */
```

```
Header file for the Microchip
      PIC 16CR83 chip
      PIC 16F83 chip
      PIC 16C84 chip
      PIC 16F84 chip
      PIC 16CR84 chip
      Midrange Microcontrollers
static volatile unsigned char RTCC
                                           @ 0x01;
static volatile unsigned char TMRO
                                           @ 0x01;
static volatile unsigned char PCL
                                           @ 0x02;
static volatile unsigned char STATUS
                                           @ 0x03;
                unsigned char FSR
                                           @ 0x04;
static volatile unsigned char PORTA
                                           @ 0x05;
static volatile unsigned char PORTB
                                           @ 0x06;
static volatile unsigned char EEDATA
                                           @ 0x08;
static volatile unsigned char EEADR
                                           @ 0x09;
                unsigned char PCLATH
                                           @ 0x0A;
static
static volatile unsigned char INTCON
                                           @ 0x0B;
static
                unsigned char bank1 OPTION
                                                  @ 0x81;
static volatile unsigned char bank1 TRISA
                                                  @ 0x85;
static volatile unsigned char bank1 TRISB
                                                  @ 0x86;
static volatile unsigned char bank1 EECON1
                                                  @ 0x88;
static volatile unsigned char bank1 EECON2
                                                  @ 0x89;
      STATUS bits */
static volatile bit
                        RP0
                               @ (unsigned)&STATUS*8+5;
static volatile bit
                        TO
                               @ (unsigned)&STATUS*8+4;
static volatile bit
                        PD
                               @ (unsigned)&STATUS*8+3;
                               @ (unsigned)&STATUS*8+2;
static volatile bit
                        ZERO
                               @ (unsigned)&STATUS*8+1;
static volatile bit
                        DC
                        CARRY @ (unsigned)&STATUS*8+0;
static volatile bit
        PORTA bits
static volatile bit
                         RA4
                                  @ (unsigned)&PORTA*8+4;
static volatile bit
                         RA3
                                  @ (unsigned)&PORTA*8+3;
static volatile bit
                         RA2
                                  @ (unsigned)&PORTA*8+2;
static volatile bit
                         RA1
                                  @ (unsigned)&PORTA*8+1;
static volatile bit
                         RA0
                                  @ (unsigned)&PORTA*8+0;
        PORTB bits
static volatile bit
                         RB7
                                  @ (unsigned)&PORTB*8+7;
static volatile bit
                         RB6
                                  @ (unsigned)&PORTB*8+6;
static volatile bit
                         RB5
                                  @ (unsigned)&PORTB*8+5;
static volatile bit
                         RB4
                                  @ (unsigned)&PORTB*8+4;
static volatile bit
                         RB3
                                  @ (unsigned)&PORTB*8+3;
static volatile bit
                         RB2
                                  @ (unsigned)&PORTB*8+2;
                                  @ (unsigned)&PORTB*8+1;
static volatile bit
                         RB1
static volatile bit
                         R<sub>B</sub>0
                                  @ (unsigned)&PORTB*8+0;
static volatile bit
                         INT
                                  @ (unsigned)&PORTB*8+0;
      INTCON bits */
static volatile bit
                        GIE
                               @ (unsigned)&INTCON*8+7;
static volatile bit
                        EEIE
                               @ (unsigned)&INTCON*8+6;
```

Navy Case No. 82,100

```
static volatile bit
                        TOIE
                               @ (unsigned)&INTCON*8+5;
static volatile bit
                        INTE
                                (unsigned)&INTCON*8+4;
static volatile bit
                               @ (unsigned)&INTCON*8+3;
                        RBIE
static volatile bit
                        TOIF
                               @ (unsigned)&INTCON*8+2;
static volatile bit
                        INTF
                               @ (unsigned)&INTCON*8+1;
static volatile bit
                        RBIF
                               @ (unsigned)&INTCON*8+0;
      OPTION bits */
static bankl bit
                  RBPU
                               @ (unsigned)&OPTION*8+7;
                                (unsigned)&OPTION*8+6;
static bankl bit
                  INTEDG
static bank1 bit
                  TOCS
                               @ (unsigned)&OPTION*8+5;
static bank1 bit
                               @ (unsigned)&OPTION*8+4;
                  TOSE
static bankl bit
                               @ (unsigned)&OPTION*8+3;
                  PSA
static bank1 bit
                  PS2
                               @ (unsigned)&OPTION*8+2;
                               @ (unsigned)&OPTION*8+1;
static bank1 bit
                  PS1
                               @ (unsigned)&OPTION*8+0;
static bank1 bit PSO
        TRISA bits
static volatile bank1 bit
                                  TRISA4
                                          @ (unsigned)&TRISA*8+4;
                                          @ (unsigned)&TRISA*8+3;
static volatile bank1 bit
                                  TRISA3
static volatile bank1 bit
                                  TRISA2
                                          @ (unsigned)&TRISA*8+2;
static volatile bank1 bit
                                  TRISA1
                                          @ (unsigned)&TRISA*8+1;
static volatile bank1 bit
                                  TRISA0
                                          @ (unsigned)&TRISA*8+0;
/★□
        TRISB bits
                                          @ (unsigned)&TRISB*8+7;
static volatile bankl bit
                                  TRISB7
static volatile bankl bit
                                  TRISB6
                                          @ (unsigned)&TRISB*8+6;
static volatile bank1 bit
                                  TRISB5
                                          @
                                            (unsigned) &TRISB*8+5;
static volatile bankl bit
                                  TRISB4
                                          @
                                            (unsigned)&TRISB*8+4;
static volatile bank1 bit
                                  TRISB3
                                          @ (unsigned)&TRISB*8+3;
static volatile bank1 bit
                                  TRISB2
                                          @ (unsigned)&TRISB*8+2;
static volatile bank1 bit
                                  TRISB1
                                          @ (unsigned)&TRISB*8+1;
                                  TRISB0
                                         @ (unsigned)&TRISB*8+0;
static volatile bank1 bit
     EECON1 bits */
                              EEIF
                                     @ (unsigned)&EECON1*8+4;
static volatile bank1 bit
static volatile bank1 bit
                               WRERR @ (unsigned)&EECON1*8+3;
static volatile bank1 bit
                               WREN
                                     @ (unsigned)&EECON1*8+2;
                                     @ (unsigned)&EECON1*8+1;
static volatile bank1 bit
                               WR
static volatile bank1 bit
                               RD
                                     @ (unsigned)&EECON1*8+0;
/* macro versions of EEPROM write and read */
#define
            EEPROM_WRITE(addr, value)
while(WR)continue; EEADR=(addr); EEDATA=(value); GIE=0; WREN=1; \
                               EECON2=0x55; EECON2=0xAA; WR=1; WREN=0
#define
            EEPROM READ(addr) ((EEADR=(addr)),(RD=1),EEDATA)
/* library function versions */
extern void eeprom write(unsigned char addr, unsigned char value);
extern unsigned char eeprom read(unsigned char addr);
#define CONFIG ADDR
                        0x2007
#define FOSCO
                        0x01
#define FOSC1
                        0x02
```

Navy Case No. 82,100

```
0x04
#define WDTE
#define PWRTE
                    0x08
/* code protection */
#if defined (_16C84)
#define CP
                    0x10
#endif
#if defined (_16CR83) || defined(_16CR84)
#define DP
                    08x0
#define CP
                    0x3F70
#endif
#endif
#define UNPROTECT CP
#define PROTECT
                    0x0000
 J
 U
```